**To Kill a Mockingbird Unit Work**

A. Please read chapters 1-4 of To Kill a Mockingbird.

Please ask them to annotate the text.

Complete the following:

**Chapter 1**

1. What do you learn in this chapter about Maycomb, Atticus Finch and his family?

2. What do you learn about Dill’s character?

3. What, briefly, has happened to Arthur “Boo” Radley.

4. Why does the Radley place fascinate Scout, Jem and Dill?

5. What do you notice about the narrative voice and viewpoint in the novel?

**Chapter 2**

6. Why is Scout so looking forward to starting school?

7. Why does Jem not want anything to do with Scout at school? Is his behavior typical

of an older child?

8. What do you think of Miss Caroline Fisher as a teacher? Can you find qualities

which would make her good or not so good at her job?

C. When you have completed this, please have the students create a visual representation

(drawing in their workbooks (full page) of Maycomb.

D. As in C, create a sketch of Dill. They are then to find 5 quotes

from the text that add to our understanding of Dill. Add to this on the page.

**Chapter 3**  
1. Who is Calpurnia? What is her place in the Finch household?

2. What is Walter Cunningham like? What does his behavior during lunch suggest about his home life?

3. What do you think of the way Atticus treats Walter?

4. Does Scout learn anything from Walter's visit? What do you think this is?

5. Atticus says that you never really understand a person “until you climb into his skin and walk around in it”. What does this mean? Is it an easy thing for Scout to learn? (In the last chapter of the novel, Scout repeats this, but she changes “skin” to “shoes” - this is probably not a mistake: Harper Lee suggests that Scout cannot clearly recall exactly what Atticus said and when, but the reader can check this!)

6. What do you learn in this chapter about the Ewells?

7. Create a sketch of Scout. Find quotes that reveal something about her.

**Chapter 4**  
1. What does Scout think of current fashions in education?

2. What superstitions do the children have in connection with the Radley house?

3. Why do the children make Boo's story into a game?

4. What do they do in this game? Do you think the game is an accurate version of what happens in the Radleys' home?

5. What might be the cause of the laughter from inside the house?

6. Draw a sketch of Boo and how you see him.

**Chapter 5**

Write about a dare that went wrong. You should base this on a true account, though you may wish to change some details to make it more interesting.

Chapter 6

1. Why does Scout disapprove of Jem’s and Dill’s plan of looking in at one of the Radleys’ windows?
2. What does Mr. Nathan Radley know about the intruders in his garden? Why does Miss Stephanie refer to a ‘negro’ over whose head Mr. Nathan has fired?
3. Why does Dill’s explanation of Jem’s state of dress almost land him in trouble?

**Chapters 7 and 8**

Make a story (written or scripted for speaking) out of your recollection of any minor disaster (like a fire, or a flood, or some other domestic accident). Try to tell the story from a child’s viewpoint. You may wish to alter things or exaggerate for dramatic or comic effects.